

The Soul of the Hacker

By Vicky Ray



















- Close to two-decades in the cybersecurity industry
- Founder of RayvenX
- One of the early members of the world renowned UNIT 42 Threat-Intelligence team of Palo Alto Networks, leading the Asia Pacific and Japan region for 10 years.
- Advisor to enterprises, governments & law-enforcements globally.
- Published several research reports on cybercrime and nation state cyber attack campaigns.
- Worked with INTERPOL and various global law-enforcement on real-world cybercrime operations.
- Adjunct lecturer at Nanyang Technological University, Singapore.

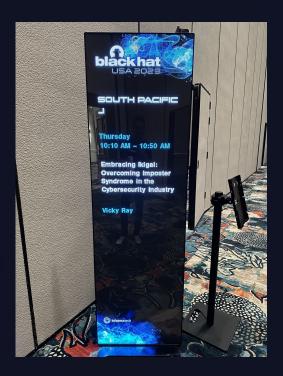


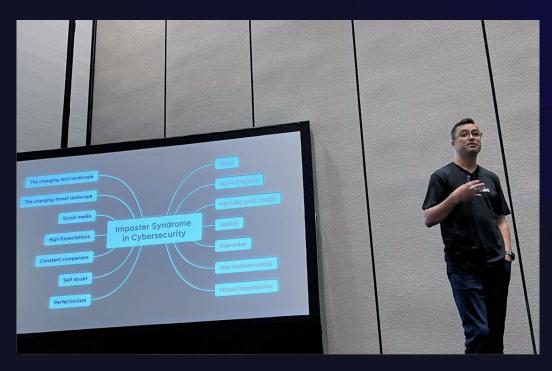
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The anxiety & stress in our industry







Ikigai



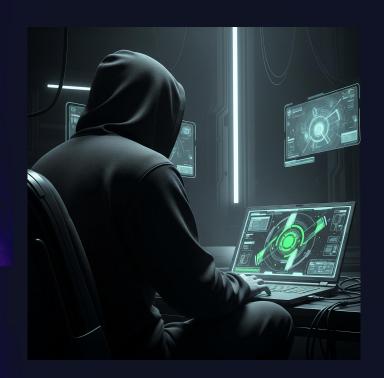








Who is a Hacker, Really?







Story of the misfit





Story of the misfit



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M's auto editor, Wade Hoyt, may have entertained certain Superman fantasies as he casually held aloft an automobile engine block (right). But there's a secret. The block. cast of magnesium, belongs to the experimental Volvo LCP 2000; it weighs only 261/z pounds. Wade drove the new Volvo while attending the recent Geneva Auto Show in Switzerland and reports on the car in this issue (I Have Driven The Car Of The Future. And It Works! page 134). At city speeds, the three-cylinder engine yields 100 miles per gallon! Meanwhile, back at the ranch. the hands were getting restless, and at least two of the art staff found reason to escape to California. Bryan Canniff, graphics director. showed his California models how flaplacks are made in his native Minnesota (photo below) as he directed photography for Camp-

PM's Canniff (top) and Herrick (above) escape to the West Coast and fall easily into the California lifestyle.



Auto Editor Hoyt hoists a three-cylinder engine with the greatest of ease.

ing-Go Lightly (page 66). And Ira Herrick, design director, put the best face on a redwood deck (A Deck You Can Put Anywhere, page 90) while shooting for a cover for this issue. (As it turned out, we opted for an airplane cover; the photo at bottom is the way it might have been.) . There's still time to enter our Space Shuttle contest (page 68). As you'll recall, the original deadline is already upon us. But delays in the Shuttle program have kept our "reservation" open. Give us a suggestion for an

experiment that could work in the weightlessness of space. We have three college professors-in physics. biology and electronics-as udges to pick one entry to be built at the New York Institute of Technology. It'll go aboard a Shuttleand you'll be flown to Florida to watch the blastoff. See you at the launch pad! ... We found at least a



page 63). Matter of fact, after talking with FBI officials, Science Editor Dennis Eskow is convinced the agency uses those same hackers to catch other hackers engaged in



POPULAR MECHANICS - JUNE 1984



lusty baby, siphoning \$300 million a year from the





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[24][25][26][27][28][29][30	[31]	32][33] [34]	35][36][37]] [16] [17] [18] [19] [20] [21] [22] [38] [39] [40] [41] [42] [43] [44] [60] [61] [62] [63] [64] [65] [66]	45]

[68][69][70]				
Current issue : #5 Release date : 1997-09-01 Editor : route	Get tar.gz			
Introduction	Phrack Staff			
Phrack Loopback	Phrack Staff			
Line Noise	various			
Phrack Prophile on Swamp Ratte	Phrack Staff			
File Descriptor Hijacking	orabidoo			
LOKI2 (the implementation)	route			
Juggernaut 1.0 - 1.2 patchfile	route			
Shared Library Redirection	halfilfe			
Bypassing Integrity Checking Systems	halfilfe			
Stealth RPC scanning	halflife			
The Art of Scanning	Fyodor			
The Eternity Service	Adam Back			
Monoalphabetic cipher cryptanalysis	mythrandir			
Phrack Magazine Article Index Guide	guyver			
A Brief introduction to CCS7	Narbo			
Phrack World News	disorder			
extract.c	Phrack Staff			
Title : The Art of Scanning				

Title: The Art of Scanning

Author : Fyodor

----[Phrack Magazine Volume 7, Issue 51 September 01, 1997, article 11 of 17
------[The Art of Port Scanning
------[Fyodor <fyodor@dhp.com>

[Abstract]

This paper details many of the techniques used to determine what ports (or similar protocol abstraction) of a host are listening for connections. These ports represent potential communication channels. Mapping their existence facilitates the exchange of information with the host, and thus it is quite useful for anyone wishing to explore their networked environment, including hackers. Despite what you have heard from the modia, the Internet is NOT all about TCP port 80. Anyone who relies exclusively on the WWM for information gathering is likely to gain the same level of proficiency as your average AOLer, who does the same. This paper is also meant to serve as an introduction to and ancillary documentation for a coding project I have been working on. It is a full featured, robust port scanner which (I hope) solves some of the problems I have encountered when dealing with other scanners and when working to scan massive networks. The tool, mmap, supports the following:

- vanilla TCP connect() scanning,
- TCP SYN (half open) scanning,
- TCP FIN (stealth) scanning,
- TCP ftp proxy (bounce attack) scanning
 SYN/FIN scanning using IP fragments (bypasses packet filters),
- UDP recvfrom() scanning,
- UDP raw ICMP port unreachable scanning,
- ICMP scanning (ping-sweep), and
- reverse-ident scanning.

The freely distributable source code is appended to this paper.

[Introduction]

Scanning, as a method for discovering exploitable communication channels, has been around for ages. The idea is to probe as many listeners as possible, and keep track of the ones that are receptive or useful to your particular need. Much of the field of advertising is based on this paradigm, and the "to current resident" brute force style of bulk mail is an almost perfect parallel to what we will discuss. Just stick a message in every mailbox and wait for the responses to trickle back.

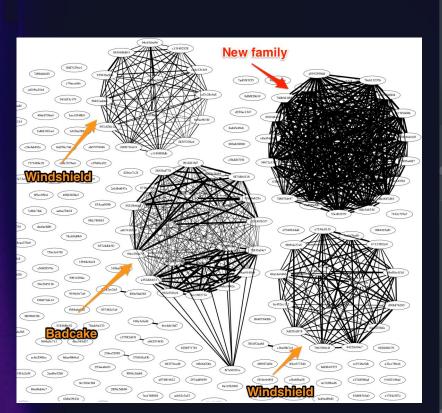
Scanning entered the h/p world along with the phone systems. Here we have this tremendous global telecommunications network, all reachable through codes on our telephone. Millions of numbers are reachable locally, yet we may only be interested in 0.5% of these numbers, perhaps those that answer with a carrier.

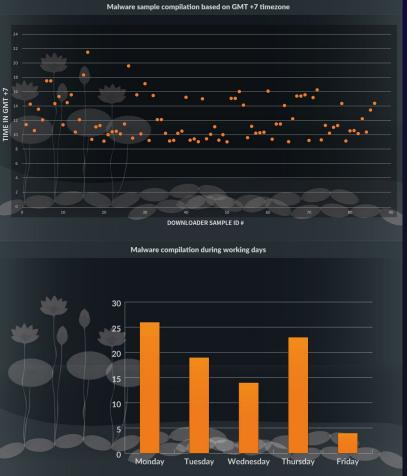






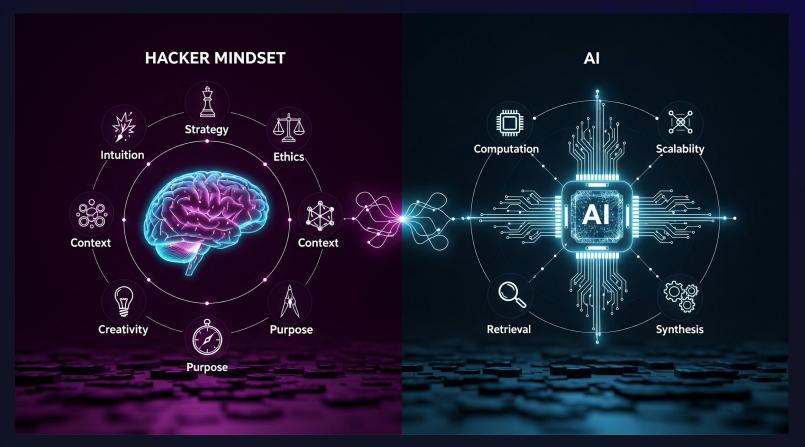






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What comes next is ours to shape







Relentless is not just the adversaries weapon, it needs to be ours too



Day 1 Day 2
June 14, 2025 Day 2

START	END	Talks (JN TATA AUD)	CXO Tracks (Hall A)	VulnX (Hall C)	Workshop (Hall B)	Village
08:00	09:15	Registration				
09:15	09:30	Inaguration & Lamp Lighting				
09:30	10:10	[KeyNote] The Soul of the Hacker by Vicky Ray				
10:15	10:55	Exposing the Unseen: Malware Hunting from the Dark Corners of Memory by Monnappa K A				
10:55	11:15	High Tea Break				
11:20	12:00	Reinventing Access Control: Fingerprinting for Credential Protection by Aditya Singh	Security Left, Right, and Center: How Modern Security Teams Bake It In		Building a Kubernetes Breach & Attack Simulation Program From Scratch: A Hands-On Practical Guide by Monty Shyama	
12:05	12:45	The Zombie 'App-ocalypse': Game Theory for Disrupting Dormant and Orphaned Cloud Identities by Joshua Bahirvani	The generation of machine whisperers			
12:45	14:00	Lunch Break		_		
14:00	14:40	eKYC Crisis: Securing Locker by Kartik Lalan	Product Security Maturity: From Startup to Enterprise	P	Threat Hunting and Detection - How modern data- driven threat hunting is done by Archan Choudhary	Solder & Spark Badge Village by Mohammed Saqeeb Shariff & Karthik Ekanathan
14:45	15:25	Laughing in the Face of Enterprise Security: Fun-Filled Adventures in Network Pwnage by Manish Tanwar	Al-Powered Threats vs. Al-Powered Defenses: Who Wins the Cyber Arms Race?	VulnX CTF		
15:30	16:10	IoT's Dark Secret: Uncovering Security Risks in Devices We Trust by Suhash Nayak	Securing Al-Driven Enterprises: Challenges and Strategies			
16:10	16:25	High Tea Break				
16:25	17:05	Sacrificial Lambs of the Internet: How EPP Loopholes and Orphaned Nameservers Led to Widespread DNS Hijacking Vulnerabilities by Devansh Batham	Secure by Design: Embedding Security Across the Software Lifecycle			
19:00	21:45	Cocktail Network Party				



